

# Callum James

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Hello, I'm Callum James, I'm currently studying gameplay design and production at Staffordshire University. Recently in my study, I've been learning about the production process of designing games this involved the idea of looking at games and analysing the designer's intentions and player psychology to determine whether or not it appeals to the target audience. I have also learnt about programming in mechanics using blueprints.

I decided to go to university to meet new people. The people I have met have been surprisingly chill. I have also joined the mountaineering society.

In the future I am hoping to complete a placement year to get some experience of the workplace. I have had a lot of fun experiences during my time at university.